EE/CprE/SE 492 WEEKLY REPORT 1

January 8th – January 24th

Group number: sdmay18-07

Project title: InfraDrone Android VR Application

Client &/Advisor: InfraDrone, Mitra

Team Members/Role:

Evan Snitkey — Team Project Manager
Blake Agey — Team Scrum Master
David Schmadeke — Team Quality Assurance
Yangxiao Wang — Team Webmaster

<u>NAME</u>	<u>Contributions</u>	Hours this week	HOURS cumulative
Evan Snitkey	Started semester 2	4	4
	preperation		
Blake Agey	Started semester 2	4	4
	preperation		
David Schmadeke	Started semester 2	3	3
	preperation		
Yangxiao Wang	Started semester 2	4	4
	preperation		

Weekly Summary (Short summary about what you did this week)

We compiled all of the features we still need to integrate and talked with the client to create a schedule for this semester regarding biweekly iterations.

Past week accomplishments (please describe as what was done, by whom, when or collectively as a group)

- We successfully created new meeting times with our client.
- We reviewed our code and cleaned up our repository, setting it up for this semester.

• We refamiliarized ourselved with the project since we haven't touched it over the break.

Pending issues (if applicable)

- 3D Model parsing failing from fragment shader error (this is an issue with 3D model viewing and VR functionality)
- Over the break, client added a lot of new data in our bucket, potentially making the application a lot slower

o Plan for coming week (please describe as what, who, when)

- Evan and Blake will be working together all week to try to resolve the 3d object parsing error.
- Yangxiao will be reworking the UI and looking into Android frameworks for restructing the layout of the directories to make them look prettier.
- David will be spending the week customizing the PDF viewer and fixing the scroll on touch feature.

o Summary of weekly advisor meeting (if applicable/optional)

We tried to contact Mitra through email, but he never replied. We will sending him another email today to try to get in contact with him.

Classification: Personal